

PARRAMATTA DISTRICT CRICKET ASSOCIATION – RULES

1 DOMESTIC VARIATIONS TO MCC LAWS OF CRICKET

1.1 All games are to be played under the MCC Laws of Cricket 2017 Code, with the amendments and additions as made by the New South Wales Districts Cricket Association as adopted by the Parramatta District Cricket Association Incorporated. These Laws, as varied, are set out within this book and will be noted as such; eg PDCA Rule Number followed by (LAW 1.2).

Fielder Absent or Leaving the Field

1.2 (Law 24.2 & 24.3 are replaced by the following).

(a) If a fielder fails to take the field with his side at the start of the match or at any later time, or leaves the field during a session of play, the umpire shall be informed of the reason for his absence, and he shall not thereafter come on to the field during a session of play without the consent of the umpire (see Law 24.4). The umpire shall give such consent as soon as practicable.

(b) If the player is absent from the field during play, for longer than 15 minutes:

(i) the player shall not be permitted to bowl in that innings after his return until he has been on the field for at least that length of playing time for which he was absent. In the event of a follow-on or forfeiture, this restriction will, if necessary, continue into the second innings.

(ii) the player shall not be permitted to bat unless or until, in the aggregate, he has returned to the field and/or his side's innings has been in progress for at least that length of playing time for which he has been absent or, if earlier, when his side has lost three wickets.

(c) The above restrictions shall not apply if the player has suffered an external blow (as opposed to an internal injury such as a pulled muscle) whilst participating earlier in the match and consequently been forced to leave the field. Nor shall it apply if the player has been absent for very exceptional reasons (other than injury or illness), wholly acceptable to the umpire(s).

(d) This restriction shall not apply at the commencement of a new day's play, nor exceed 90 minutes.

Player Conduct (Law 42)

1.3 Law 42, regarding player conduct does not apply in PDCA Competitions. Player behaviour & discipline issues are dealt with by the PDCA Code of Conduct, by way of report.

Extreme Heat Policy

1.4 The fitness of conditions for play at each venue are at the sole discretion of the Umpire who shall decide whether play begins, continues or is suspended

based on the conditions and circumstances at that venue. If play is taking place it becomes subject to the Extreme Heat Policy if temperatures reach levels described in that Policy.

SMARTPHONE APP “The Weather Channel” shall be the official App for sourcing temperature data. The “feels like” temperature shall be the official temperature measurement. Smartphone location settings must be enabled.

CESSATION OF PLAY

Level 1 – The umpires shall schedule additional drinks intervals in the event that the “feels like” temperature exceeds 37 degrees Celsius (32 degrees for Junior matches). The drinks interval shall be of 5 minutes duration. Players and umpires may leave the field of play during this interval.

Level 2 – Play shall cease immediately in the event that The Weather Channel “feels like” temperature, at the location, exceeds 41 degrees Celsius (37 for Junior matches). Resumption of play – Play shall resume if the “feels like” temperature drops to 41 degrees (37 for Juniors) or less. Loss of playing time due to Extreme Heat is treated as any other weather-related interruption.

PDCA reserve the right to cancel a round based on a forecast of extreme heat.

2 PDCA EXECUTIVE AUTHORITY

2.1 The PDCA Board has arbitrary power in the determination and application of the Rules listed herein.

3 PDCA RULES

3.1 The PDCA Rules covered herein are applicable to both Senior and Junior teams, unless otherwise stated within their respective sections.

4 ALTERATION TO RULES

4.1 Notices of Motion to alter Rules are to be submitted in writing to the Executive Officer by 31st May each year.

5 SPONSORSHIP

5.1 Shirts may carry a maximum of five club or sponsor’s logo as follows; One on each breast and each sleeve of 50cm² maximum area each, and one on the back between the shoulders of 200cm² maximum area. Trousers may carry two club or sponsors logos; one on each thigh of 50cm² maximum area. Hats may carry one club or sponsors logo of 50cm² maximum area.

5.2 Clubs are required to submit a sample of the proposed badge, logo or emblem to the Board for approval.

6 GROUNDS

6.1 Competition matches are not necessarily played on a home and away basis and the draw will need to be read closely.

6.2 Where matches are played on neutral grounds, the first mentioned team is the home team and is responsible for supplying boundary markers, access to facilities etc.

7 ELIGIBILITY OF CLUBS

7.1 The competition will be open to all Clubs affiliated with the Parramatta District Cricket Association Incorporated.

8 ENTRIES

8.1 The Association may admit any team free of all fees.

8.2 Club Secretaries, when submitting team entries, must forward on the proper forms, a list of all players registered in each team, showing full name and averages. In addition, for junior players, their date of birth.

8.3 The team entries and player lists must be received by the Executive Officer on or before the date set down for the closing of the competition entries.

9 REGISTRATION AND FEES

9.1 The player lists referred to in Rule 8.3 will be used for the purposes for both registering members as players and for grading of teams.

9.2 An affiliation fee, as fixed at the Annual Delegates Meeting, must accompany each registration. Affiliation fees not paid 30 days after the commencement of the competition may attract a penalty of 5 competition points for each team entered by the debtor club. A further 5 points penalty may be applied for each subsequent period of 30 days that the fees remain unpaid.

9.3 The Registration Register will be laid on the table by the Executive Officer/Registrar for inspection at all Board meetings and the Board may review all registrations.

9.4 When approval is given, a player is deemed to be registered on the day the Executive Officer receives their name, address and details, in writing.

9.5 It is the Club's responsibility to check with the Executive Officer/Registrar whether registration of a player has been approved.

9.6 Registrations made subsequent to the grading of teams will be known as 'Late Registrations' and are dealt with under Rule 12.

10 ELIGIBILITY OF PLAYERS

10.1 Any team playing a person before registration, or otherwise unqualified, will lose the match in which that person played. Their opposition will receive points as determined by the Board. The offending team will not be awarded any points and may be fined a maximum of \$200. Any team who knowingly allows a player to play under an assumed name will lose any points gained from the match and in addition the team will be penalised 20 points.

10.2 Reports of breaches under Rule 10.1 must be in writing, but need not be defined as protest.

10.3 No player may play with more than one team in fixtures set down for the same dates with the exception of a junior player who is also playing in a senior competition.

10.4 A Club will be permitted, subject to the approval of the Board; to replace a player who has been promoted to any Premier Cricket Club (for First – Fifth Grade match) after a match has commenced, with another player.

10.5 The replacement player referred to in Rule 10.4 will participate as if he was in the original team, including continuing the innings of the replaced player. The replacement player must be a registered member of the Club and be eligible to play in the grade concerned.

Junior Competition Players

10.6 All Junior Competition players are considered to be registered in the Senior Competition with the same Club in the lowest grade that Club has entered. They will then be subject to all the existing Senior Competition Rules relating to grading and eligibility. Also refer to Rule 66.

11 GRADING OF TEAMS AND PLAYERS (REFER TO RULE 46)

11.1 Players will be graded individually to the criteria described herein within these Rules. A sub-committee known as the Grading Committee will grade teams. This Committee will consist of the Chairman, Vice-Chairman, Executive Officer and Financial Officer.

11.2 The Grading Committee may decline to accept individual names on team entries where insufficient information is included. Players so declined will be subsequently considered under the Late Registration (Rule 12) including a late registration fee if applicable.

11.3 The Association will have the power to grant permission to any player under certain disabilities or circumstances to play in any grade. Only one player playing under batting and bowling restrictions may be named in any team.

11.4 If a team withdraws from the competition after grading and prior to commencement of the competition the Board may impose a fine of \$500 on the club involved

11.5 Any players whose registration advice is found to have been incorrect or incomplete, or nominated "not played before", may be subject to regrading by the P.D.C.A. Board, at any time during the relevant season.

11.6 PDCA reserve the right to regrade teams between grade competitions, or between divisions of the same age group after between three and six rounds inclusive, as may be required by circumstances. Regraded teams will retain earned competition points.

12 LATE REGISTRATIONS (REFER TO RULE 47)

12.1 Applications for Late Registrations must be in the hands of the Executive Officer in time for the Board Meeting held prior to the first match in which the player is to play.

12.2 It is the responsibility of the Clubs to check with the Executive Officer to ascertain whether or not the late registration has been approved.

13 TRANSFER BETWEEN CLUBS DURING THE CURRENT SEASON

13.1 No player may play with more than one Club – except for transfer by junior qualified players to or from any Parramatta District Cricket Club team, - or team of the same grade during the season, unless a permit is granted by the Board and a clearance is granted by the original Club. No permit or transfer will be granted after the Board Meeting held prior to the last match to be concluded in January of the current competition.

13.2 A player who was a member of a team, which withdraws from the Competition after entry/grading must make written application to the Board for permission to register with another Club during the current season.

14 CLEARANCE REQUIRED

14.1 A player who has played during the current season and desires to transfer to or from another Association will not do so unless they first obtain a clearance from the Association with which they are playing.

14.2 Such clearance will be issued within seven (7) days of the receipt of a written application thereof and will be withheld only on the grounds that the player is unfinancial.

14.3 Any player or Club failing to comply with the provisions of this Rule will be dealt with under Rule 10 – Eligibility of Players.

14.4 Once a clearance has been granted to transfer out, such player will be deemed to be unregistered.

14.5 Applications for registration/re-registration of players in this category must be in the hands of the Executive Officer for consideration of the Board Meeting to be held prior to the match in which the player is required.

14.6 A fee of \$50.00 must accompany each registration in this category, which is refundable after the player has participated in three (3) games following the initial registration.

14.7 This Rule does not apply in the case of transfers to or from any Sydney Cricket Association Grade or Shires Club. The player's original registration and games played with the Association stand.

15 DEFAULTERS

15.1 No player who is a defaulter to any Club in the Association, or to any other Association affiliated with Cricket New South Wales will be granted registration with any Club until such non-payment is made good.

15.2 The Club must have written to the alleged defaulter, demanding payment and setting out full details of the monies owed. The Club must retain copies of all correspondence.

15.3 Details of defaulters to any Club of this Association are to be notified, in writing, to the Executive Officer no later than 31st May following the competition of the season in which the default has occurred.

15.4 Any Club being in default to the Association, and not making good the default with two (2) weeks after receiving written notice thereof from the Executive Officer, will be suspended for such time as the Board may deem fit and during the suspension will forfeit all rights and privileges.

15.5 No Club, which is a defaulter to another Club, or outside body controlling wickets, will be granted affiliation, or have members registered with another Club until such non-payment is made good.

15.6 No member of a defaulting Club will be granted registration to any other Club until his quota of the amount of default is made good to the Association or other Association or District Club.

16 MODIFIED CRICKET (Now Stage 1,2. See Rule 84, 85)

17 ALTERATIONS TO FIXTURES OR GROUNDS

17.1 No alterations are to be made to fixtures or grounds set down to be played on without the consent of the Board, or of the Executive Officer, acting on behalf of the Board in an emergency.

No match will be postponed for picnics or any other similar function.

17.3 A wicket being deemed unplayable because of bad weather does not constitute a reason for seeking a change of venue.

18 FITNESS OF LIGHT, GROUND AND WEATHER

18.1 Decisions on the fitness of light, ground or weather will rest with the officially appointed Umpires in line with MCC Laws of Cricket. Player umpires appointed are deemed to be officially appointed Umpires. Should no officially

appointed Umpire be present and the two Captains or Managers/Coaches disagree, then the state of affairs existing at the time the question arose will continue.

18.2 Play shall cease immediately in the event that a lightning flash is followed by thunder less than 30 seconds later. Play shall not resume until 30 minutes after the last such lightning flash.

18.3 Teams must attend grounds unless the ground is closed by the council, or the match or day's play is abandoned by PDCA.

19 PLAYING OF MATCHES

Duration

19.1 Teams will meet each other in matches of either one or two days duration, as specified by the competition draw.

Match Result

19.2 Each team will bowl a certain number of overs as decided by the Board, and the team scoring the greater number of runs, irrespective of the number of wickets lost, will be declared the winner. (Also refer to Rules 55.3, 56.2, 74.3 and 75.3) The Board reserves the right to declare the result of any match void or otherwise where it determines that the result of the said match was originally achieved through contrivance or other unfair means.

Allocation of Overs

19.3 If the team batting first is dismissed, or declares its innings closed, in less than its allocated overs, the benefits of such uncompleted full overs will be available to the team batting second, in addition to their allocated number of overs in two day matches only. In one day matches (either scheduled or as a result of no play on the first day) the team batting second will not be entitled to the uncompleted overs.

19.4 The team batting second may declare its innings closed at any time.

19.5 If a team batting second receives its allocated overs, or closes its innings, or is dismissed before the allocated number of overs is bowled, then the over count will no longer apply, and the match MAY continue until the scheduled completion time.

Adjusted completion time

19.6 The adjusted completion time for one-day matches, or the second week of a two-day match, will be the finishing time indicated in this Fixture Book, plus the provisional allowance of 30 minutes to enable the required number of overs to be completed.

Over Rate

19.7 The Board considers the times available for equal over matches to be reasonable in which to bowl the scheduled overs and expects teams to comply with these times. Any serious departure from this over rate could be considered, under these Rules, to be unfair play, any may be dealt with by the Board.

19.8 In all matches play will cease, on each day, on completion of the over in progress at the scheduled time or the adjusted completion time.

Declaration of Players (MCC Law 1).

19.9 In the Senior Competitions twelve (12) players may be named in each team, listed as they appear in PlayHQ. However only eleven (11) of these players will be permitted to participate as batters and only eleven (11) will be permitted to bowl or field or keep wickets in any innings of a match. All players must be named on the original team sheet. This rule does not exclude the use of substitute fielders as allowed in MCC Law 1.

19.10 Captains are entitled to require that opposing nominated players, on request, confirm their identity by way of carried, preferably photographic, identification. Players are therefore obliged to ensure that they carry adequate identification.

Failure to produce the required identification will result in the opposing team reporting the matter to the Executive Officer, Parramatta DCA, by the Monday following the occurrence. The matter will then be investigated by PDCA as appropriate.

Captains are required to retain a photo of both Team Lists for each match, as exchanged at the toss, until the end of the season.

20 THE BALL (MCC Law 4)

20.1 The type of ball to be used in all PDCA competition matches shall be red in colour and manufactured by A G Thompson Ltd (Kookaburra). The Kookaburra Practice & Zenith is not approved for use in matches in this Association.

20.2 The ball to be used in each match is to be handed to the respective Captains for their approval, or otherwise, on each day of play.

20.3 In the event of a dispute, the matter will be submitted to the officially appointed Umpires for a decision.

20.4 The fielding side will provide the ball in all matches, and the teams must have a ball, approved by the opposing Captain, in reserve in case of an emergency.

20.5 After 200 runs have been scored from, or 54 overs have been bowled with a ball, the Captain of the fielding team will have the right to replace it with a new or used ball.

20.6 This Law will be varied by the suspension of the right of the batting team to demand the use of a new ball at the commencement of any innings of a match.

21 PITCHES AND PLAYING AREAS (MCC Laws 6, 7, 8, 9 & 10)

21.1 All pitches and playing areas will be subject to inspection by the Grounds Committee.

21.2 Clubs are responsible to ensure their pitches are properly and clearly marked with crease markings and that there is no grass encroachment on the pitch surface of hard wickets. In the event that a ground is reported as not being up to standard an inspection shall be made and if the report is deemed to be correct the club will be informed and given 7 days to rectify the position. If rectification is not effected within 7 days the Executive Officer will arrange for the required work to be carried out and any charge will be directed to the club. Such charge shall not exceed \$100.

21.3 All matches will be played on pitches either covered with grass, synthetic grass carpet or matting or otherwise, as directed by the Board.

22 BOUNDARY MARKINGS (Law 19)

22.1 Each Club will ensure that the boundary around the playing area is clearly defined by markings and/or markers.

22.2 Such markings and/or markers will be clearly visible to the umpires, at an appropriate distance of approximately sixty (60) metres from the centre of the wicket, and not more than ten (10) metres apart.

22.3 Where conditions under this Rule are not practicable, such ground is to be subjected to the decision of the Board on this matter.

22.4 Clubs may be liable to a fine of \$25.00 for a breach of this Rule.

23 CRICKETING UNIFORM

23.1 All players appearing in a competition match must wear proper cricketing attire, white or cream shirt with collar, white or cream trousers or shorts, cricket specific, or predominantly white sports footwear, white or cream cardigan or jumper, white socks. If skins are worn, that are visible, they must be white in colour. Shirts may contain strips in Club colours on the collar and sleeve cuffs. The maximum width will be 2 cms in total with a limit of 1 cm per stripe.

Players in both the Junior and Senior Competitions will be permitted to wear shirts carrying a coloured design but the garment must be predominantly white. The shirt may include a number on the back.

The following conditions must be met:

- Shirts must be predominantly white,
- Where a coloured shirt has been approved for use by a club and is not worn by a player(s) those players will need to comply with the first paragraph of this Rule,
- The proposed shirt must be submitted to the Competition Committee for approval.

23.2 Players in Grades A to B4 inclusive must wear long white or cream trousers. This Rule will not apply to juniors who are also participating in Senior Competition matches. Such juniors may wear white or cream shorts.

23.3 When fielding, trousers must not be tucked into socks. This Rule does not apply to wicketkeeper, except if they are not wearing pads.

23.4 Where shorts are worn, they will not be cut away or padded at the sides, nor transparent and must not include piping or stripes.

23.5 If a wristband or headband is used, it must be white.

23.6 Where head covering is worn, it will be a cricketing cap, club cap or hat, helmet or white hat.

23.7 The above Rules will not apply in the case of a substitute fielder.

23.8 No player will be allowed to play if wearing other than proper cricket uniform, except as provided in Rule 23.7

23.9 No player will be allowed to wear boots or shoes containing iron spikes, nails or any type of sprig whilst playing on a synthetic pitch.

24 23.10 For female **and all junior** competitions, players may wear coloured shirts and pants, should the team/club choose. All players on the same team must wear the same uniform. Teams must wear either: coloured shirts and white pants; or white shirts and coloured pants; or coloured shirts and coloured pants; or white shirts and white pants.

24 CODE OF CONDUCT

24.1 The PDCA Code of Conduct printed at the commencement of this book form part of these Rules. MCC Law 42 does not apply to PDCA Competitions.

25 BREACH OF CODE OF CONDUCT

25.1 Should any breach of the Code occur, or any action deemed to be detrimental to the game of cricket take place, the matter will be reported to the Association in accordance with the Association Rules.

26 INJURED BOWLER

26.1 Where a bowler is injured and unable to complete an over, the over will be completed immediately by another player as per MCC Laws of Cricket. In one half day matches, part overs will count as a full over, only in so far as each bowler's limit is concerned.

27 ALCOHOL

27.1 Under Local Government Ordinance, it is an offence to consume alcohol on public parks or sporting fields.

27.2 No alcohol will be consumed by any player or team official, on or off the ground, during any competition match.

27.3 Any breach of Rule 27.1 or 27.2 will be investigated and action taken.

28 THE TOSS (Law 1)

28.1 If the toss is completed and it transpires there is no play on the first day, then the toss will be retaken on the second day, i.e. the conditions of the match have been altered.

28.2 The toss shall be taken 15 minutes prior to the scheduled start of play. If a team is not in a position to complete the toss, and exchange Team Declaration forms, then the team who is in position shall be deemed to have won the toss and will determine which team bats and bowls.

29 FOLLOWING INNINGS (Law 14)

29.1 The lead required to enforce the follow-on will be 75 runs.

30 DECLARATIONS (Law 15)

30.1 The Captain of the side to bat first will not declare the innings closed until the side has batted for at least one hour.

31 START AND CLOSE OF PLAY AND INTERVALS (Law 12)

31.1 The over in progress when 'Time' is reached on either day, must be completed, irrespective of any wickets lost during that over.

31.2 Notwithstanding Rule 31.1, where a wicket falls within two (2) minutes of a scheduled tea break, the break will be taken, whether the over is completed or not.

32 NO BALL (Law 21)

32.1 Where artificial covering is used on a pitch made of concrete, or any other hard base, the width of such artificial covering will be regarded as the width of the 'Pitch'. Any ball bowled that pitches off and wide of such covering will be held to be a 'No Ball' and the Umpire will call and signal 'No Ball' as soon as the ball so pitches.

33 FAIR AND UNFAIR PLAY – PENALTY RUNS (Law 41)

33.1 Penalty runs referred to in this Law do not apply in the PDCA Competitions, with the exception of penalty runs for a ball striking a fielder's helmet whilst not being worn, or the incorrect fielding of a ball by a fielder.

34 SCORE BOOKS AND SCORING (Law 18)

34.1 Captains will ensure that the scores are kept together and that both scorers keep the batting and bowling analysis of each team.

34.2 Score books are to be kept only for the current season's competition. The match score sheets are to be signed by both Captains at the close of each day's play, after satisfying themselves that both books are correct and agree in all aspects. Clubs will have no right of appeal if Captains do not comply with this Rule.

34.3 The starting time of matches must be noted in the scorebooks and initialled by the umpire.

34.4 In matches where a dispute on the result of a match exists and cannot be resolved by the Umpires, and a discrepancy appears in the particular scorebooks, the books will be forwarded to the Board for a decision.

34.5 The Board will decide on a winner of such match on the batting records of both books, and where they do not agree, the decision will be given on the bowling records of both books. Where they are not in agreement, the Board will decide the result of the match.

34.6 Where a team plays with less than eleven players and all available wickets have fallen, the scorers will record 'nil' against the names of the absent players and ten (10) wickets will be considered as fallen when determining official team averages.

34.7 Where a player is absent, without having commenced batting, this will not be classed as an innings when determining individual averages.

35 REPORTING LATE STARTS AND CLAIMS FOR FORFEITS

35.1 All stumps must be handed over to the Umpire(s) at least fifteen (15) minutes before the scheduled start of play.

35.2 Teams must have at least six (6) players present, excluding substitutes, before play may commence on each day.

35.3 If play does not commence on time, the offending team or teams may be fined an amount of \$100.00 for the first offence and up to \$100.00 for any subsequent offence, at the discretion of the Board.

35.4 Should a team not be ready to commence play fifteen (15) minutes after the scheduled start of play the opposing team may lodge a claim for forfeit with the Association. Where it is possible to commence play within thirty (30) minutes of the scheduled start of play, the match should proceed pending a decision of the Board. Should a team intend to lodge a claim in this regard they must inform the opposition captain or the umpire before commencement of play. Should a team not be ready to commence thirty (30) minutes after the scheduled start of play, the opposing team is entitled to a forfeit, provided that a written report is forwarded to the Association within seven days.

35.5 Umpires must report all cases of late starts to the Board meeting following completion of the match. Umpires will also inform the Captains or Managers/Coaches of the teams concerned of their intended action.

36 FORFEITS AND BYES

36.1 Absence of a team on either day of a match or a team conceding a match without a reason satisfactory to the Board will be counted as a forfeit. The offending team will be liable to a fine not exceeding \$250.00, **a penalty of 5 competition points** and may be disqualified from the competition.

36.2 In the event of a team forfeiting a match, and not notifying the Umpires Association and the opposing side, they will be liable for all umpire's fees.

36.3 Any team receiving a forfeit will be awarded the maximum number of points gained by any team in that division for that round. Points awarded from byes will not be considered. The Board/Competition Committee has the authority to award maximum points available in the round in the event that a team refuses to continue/resume play when directed by the Umpire (Official or appointed club umpire).

36.4 Where a team withdraws in the first round, remaining matches in that round will be classed as forfeits and maximum points scored in that series are awarded. Second round matches will become byes unless a redraw is necessary because of a prior bye in the competition. The Board may impose a fine of \$500.00 on the offending team.

36.5 Where it is not possible to complete two full rounds in the competition where a bye exists (thus resulting in teams playing an unequal number of matches), all positions immediately prior to the semi-finals will be decided on percentages, ie. points scored against maximum points possible for matches actually played.

36.6 Where a team withdraws in the second round, their remaining matches will be classed as forfeits. The Board may impose a fine of \$500.00 on the offending team.

36.7 When a forfeit occurs after play has commenced scores achieved will be included in team and individual performances.

37 PROTESTS AND DISPUTES

37.1 The Board will investigate all protests, complaints or reports, which must be in writing and signed by the reporting Club Executive Officer. All protests, complaints or reports must be lodged with the Executive Officer no later than the night of the Board meeting following completion of the match concerned.

37.2 The Executive Officer will notify all Clubs concerned in the matter of any intended investigation.

37.3 If a dispute arises between Umpires and/or players and is reported to the Executive Officer, it will be placed before the Board who will, if necessary, forward the matter to a Judiciary Committee for investigation. The Judiciary Committee will comprise of seven (7) persons appointed by the Board at the commencement of the season, at least three (3) of whom will comprise the hearing Committee.

37.4 The Board will elect a Chairman of the Judiciary Committee. Any Judiciary Committee member, who is a member of the same Club as the player(s) or team(s) being investigated, will suspend himself or herself from taking part in that particular meeting.

37.5 The Board will have the power to appoint additional members to the Judiciary Committee if necessary.

37.6 The Judiciary Committee will have the power to impose any penalty they deem fit to meet the case.

37.7 Any person suspended for any offence will not take part in any matches while under suspension. In addition, if a player is found guilty of an offence and is suspended by the Board or Judiciary Committee his team will be penalised five (5) points in the Competition table provided that only one penalty of points will be imposed on any team per match. The Judiciary Committee has the discretion to waive the 5 points penalty.

37.8 Persons cited to appear at an investigation and failing to do so, may be suspended until they do appear.

37.9 A player or Club will have the right to appeal against any decision made by the Judiciary Committee. Such appeals will be heard by the Appeals Committee, which will comprise of the Chairman, Vice Chairman, Executive Officer and Financial Officer of the Association, or any three (3) thereof. The Board will appoint a substitute for any Appeals Committee to hear a particular appeal.

37.10 If a member of the Appeals Committee took part in the original Judiciary Committee hearing, they will not be permitted to take their place on the Appeals Committee to hear that particular appeal.

37.11 Appeals must be lodged, in writing, through the Executive Officer, within fourteen (14) days of the date of advice of the Judiciary Committee's decision. Appeals must include full details of the reason for the appeal. An Appeal Fee of \$200.00 must accompany the appeal.

37.12 Whilst the Association is affiliated with the New South Wales District Cricket Association, clubs have the right to appeal to that Association on any decision of the Board. Such appeals will be in writing, accompanied by a \$100.00 fee.

38 POINTS SCORE

38.1 Points will be allotted as follows:

Senior and Stage 3 junior Competition:

• Outright Win	10
• First Innings Win	7
• Defeated Outright after leading on First Innings	7
• Tie - Team leading on the First Innings	7
• - Opposing Team	5
• Tie on First Innings – each Team	4
• Draw – each Team	4
• Loss on First Innings	1
• Loss Outright	0

Stage 2 Junior Competition:

• Win	6
• Loss	1
• Draw or Tie	3

39 MATCH RESULTS

39.1 Each team is responsible for posting the result and their own full score sheet on the PlayHQ Website by 8pm on the Tuesday following completion of the match. In respect of the last round of the Competition Results must be posted immediately upon completion of the match.

39.2 Failure to observe this Rule in its entirety shall, render the offending team liable to penalty of loss of all points gained in the match, or five points whichever is the higher, and be levied a fine of \$50.00 for each infringement. Application of this rule shall be administered by the Competition Committee.

40 POINTS TABLE

40.1 The points table will be displayed on the official web page of the Parramatta District Cricket Association.

41 QUOTIENT

41.1 To determine points table positions, for the semi-final draw, a quotient will be used to separate teams on equal points or percentages.

41.2 For the purpose of ascertaining quotients, the following system is adopted. The batting 'averages for' a team is obtained by dividing the total number of runs scored by the total number of wickets lost. The batting 'averages against' a team is obtained by dividing the total number of runs scored against it by the total number of wickets taken. The former is divided by the latter to

arrive at the 'quotient'. The team have the highest quotient is considered to have the better performance.

41.3 When a team forfeits a competition game, they must add to their 'averages for' twenty (20) wickets lost for nil (0) runs.

42 SEMI-FINALS AND FINALS

42.1 At the end of the scheduled rounds, the four (4) leading teams will meet in the semi-finals as follows:

1st v 4th and 2nd v 3rd

42.2 Should any teams be equal on points or percentage, their positions will be decided by the quotient.

42.3 To be eligible to play in the Semi-finals and/or Finals, a player must have played in three (3) competition matches, with his current Club, prior to the Semi-Finals in the current season, except as varied by Rule 48.1(d).

42.4 Semi-finals and Finals will be played over a two-day duration, or as otherwise decided by the Board. Ground allocation is at the discretion of the Board.

42.5 In Semi-finals and Finals, played on consecutive days, the ground will not be mowed or otherwise altered, after play in the match has commenced. In event the ground is mowed after commencement of play, the breach of this Rule will be reported to the Executive Officer or his representative, verbally and as soon as practicable when known. Reports will be requested as necessary from Captains and Umpires and the matter referred to an appointed Committee who will investigate and decide on a course of action which can include, but is not limited to, awarding the match to either team.

42.6 Unless defeated in the Semi-final by the team who were lower in the competition table immediately prior to the Semi-final, the team who was higher in the competition will advance to the finals.

42.7 Unless defeated in the Final by the team, who was lower in the competition table immediately prior to the Semi-final, the team who was higher in the competition will be declared the premiers.

Providing Umpires for Semi-Finals and Finals

42.8 All teams not participating in the Competition Semi-Finals must provide one competent person who will be appointed by the Umpires' Association to umpire a semi-final.

42.9 Team defeated in the semi-finals must provide one competent person who will be appointed by the Umpires' Association to umpire a final.

42.10 Such persons will be deemed to be official umpires and will receive payment at the normal rate.

42.11 Failure to provide the required umpires or failure to appear at the appointed match(s), will render the Club responsible to a fine of \$100.00 for each umpire that offends.

42.12 In the **Senior Competition** should an umpire be appointed by the Umpires Association to officiate at a semi-final or a final match he will umpire at the bowlers end for the duration of the match and will be paid the appropriate fee for officiating at both ends. Should a club umpire be appointed to the match he will officiate at square leg and will be paid the appropriate fee for umpiring at one end.

42.13 In the **Junior Competition** should an umpire be appointed by the Umpires Association to officiate at a semi-final or final match he will umpire at the bowlers end for the duration of the match and will be paid the appropriate fee. Should a club umpire be appointed to the match he will officiate at square leg and will be paid the appropriate fee also.

43 TROPHIES

43.1 The winner of the final in various grades will be the holder of the various perpetual trophies for the season, and/or other trophies as provided.

43.2 Club Secretaries must forward to the Executive Officer, on the forms provided, a list of averages for each team, and such list must reach the Executive Officer no later than three (3) weeks after conclusion of the competition. Averages will cover all matches played, including semi-finals and finals.

43.3 A fine of \$50.00 will be strictly enforced for any breach of this Rule. The Board will, at its discretion, have power to refuse the subsequent nomination of any Club offending under this Rule.

44 COMPETITION PERIOD

44.1 The competition will commence and conclude on dates decided by Delegates at the Annual General Meeting.

45 UMPIRES

Payment

45.1 The Association will pay Umpires and obtain reimbursement from Clubs. This also applies to eligible Player/Umpires, who must lodge their claim for payment with the Hon Secretary PDCUA. The claim for reimbursement will be in the form of an invoice and any invoice not paid within 30 days of being issued will attract a penalty of 5 competition points for each team for which the fees have not been paid.

45.2 Where a day's play is abandoned without play commencing these fees will be reduced by 50%.

Fees

45.3 Senior Matches: **\$165.00** per umpire per day (\$82.50 from each team) where a PDCUA Full Member is appointed.

\$125.00 per umpire per day (\$62.50 from each team) where a PDCUA Player Umpire Member is appointed.

\$15.00 from each day's senior fees will be retained by the PDCUA to be used exclusively for members training and skill development.

Junior Matches: **\$100.00** per umpire per day (\$50 from each team) where a PDCUA Full Member is appointed

\$60.00 per umpire per day (\$30 from each team) where a PDCUA Associate Member (Community Qualified) is appointed

Junior Player Umpires

45.4 By virtue of the fact we have many young players participating in our competition, it will be necessary for these players to take their turn at umpiring. We expect all players to accept these player/umpires without question and to encourage them in their duties.